

AMENDMENTS TO THE SPECIFICATION:

Please replace the title of the invention with the following:

BASEBALL GAME PROGRAM, COMPUTER-READABLE RECORDING
MEDIUM, AND METHOD SUITED FOR USE WITH PERSONAL COMPUTERS

Please amend the indicated paragraphs of the specification in accordance with
the amendments indicated below.

Page 9: Last full paragraph, beginning at line 11 and starting with "Fig.
1 is a structural diagram...", amend as indicated below:

Fig. 1 is a structural diagram of a game system 10 to which a game progress
control method constituting one embodiment of the present invention has been
applied. In this figure, the game system 10 is constructed so that this system includes
a plurality of personal computers 14 which are terminal devices that are connected
to Internet 12 (i.e., as being indicative of a type of network), and a server system 16.
Furthermore, in the present embodiment, a case is described in which the present
invention is applied to a baseball game which is a competitive game that is
performed with game players (also referred to as players) using the personal

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computers 14 (hereafter referred to as "computers 14") participating at arbitrary times via the internet 12.

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Page 9: Sole paragraph beginning on line 1, amend as indicated below:

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In cases where it is judged in step ST23 that the hit is not "fair", a judgment as to whether or not the hit is an "out" is made on the basis of the movement of the ball character BA, defensive positions and the like (ST29). In cases where it is judged that the hit is an "out" in step ST29, the out screen shown in Fig. 13 is displayed (ST31), and the processing is returned. In the out screen, an out display OP indicating that the current result was an "out" is displayed in the center of the screen, and the current out count (i.e., the out count that has been counted up by 1 in accordance with the current result) is displayed in the out count display part OUIF on the upper left portion of the screen. In cases where it is judged that the hit is not an "out" in step ST29, a judgment is made as to whether or not the current count of the strike counter is "2" (ST33). In cases where the count of the strike counter is "2" (i.e., in the case of a three-bunt failure), the processing proceeds to step ST31. In cases where the count of the strike counter is not "2", the strike counter is caused to count up ("1" is added) (~~ST353~~) (ST35), the foul screen shown in Fig. 14 is displayed as being representative of a strike (ST37), and the processing is returned. In the foul screen, a foul display FP which indicates that the current result was a

Docket No. F-7294

Ser. No. 10/055,672

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"foul" is displayed in the center of the screen, and the current out count is displayed
in the out count display part OUIF on the upper left portion of the screen.
